



VACANCY PROJECT MANAGER CONSTRUCTION AND/OR STEEL

Are you our new project manager Construction and/or Steel?
Do you have ample experience in Steelwork and/or construction?
Are you used to handle big responsibility, self-supporting/independence, sometimes complicated projects?

GET ONBOARD TEAM THINKING STEEL

Excited about this vacancy, but not quite there yet when talking about required experience and responsibility? Just check out our other vacancy for Planning Officer construction and/or steel!

Job description:

As a project manager your job is to co-ordinate between the departments: business office, purchase, engineering, workshop and assembly. You are responsible for your projects (self contracted or assigned) within the financial budgets and execution time set for this. Your role is an active one: direct contact with the client from request for quotation, calculation up to and including the completion of the project and financial report. During assembly you are in close and active contact with our Assembly Manager. You oversee and monitor the safe execution of the work and its timely and qualitative completion. Our Operational Manager is your direct executive.

Which qualifications do we look for:

- Your communication is effective
- You're a pro active professional
- Your work is well organized and you know how to delegate
- Your focus is both on the outlines as well as the details of a project
- You're used to working with deadlines
- Your English is up to a good level (also Spanish is a preference)
- Demonstrable technical knowledge of and experience in building and/or steel on a higher vocational education level

Our commitment to you:

- Our company goal is a qualitative, long-term and durable working environment
- A market based salary with good secondary terms and conditions of employment
 - Working from home for 1 day per week can be discussed
 - Possibility to follow education and training
 - Friday-afternoon-fun with colleagues
 - In company work-out with colleagues at the end of a working day